

John Cook

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/10024165/publications.pdf>

Version: 2024-02-01

34
papers

1,034
citations

759233

12
h-index

642732

23
g-index

36
all docs

36
docs citations

36
times ranked

523
citing authors

#	ARTICLE	IF	CITATIONS
1	Mobile Learning. , 2010, , .		322
2	Mobile Phones as Mediating Tools within Augmented Contexts for Development. International Journal of Mobile and Blended Learning, 2010, 2, 1-12.	0.8	128
3	Appropriation of Mobile Cultural Resources for Learning. International Journal of Mobile and Blended Learning, 2010, 2, 1-21.	0.8	88
4	Learner-Generated Contexts. , 0, , 70-84.		66
5	Reconceptualizing design research in the age of mobile learning. Interactive Learning Environments, 2016, 24, 938-953.	6.4	51
6	Mobile Learner Generated Contexts. , 2010, , 113-125.		49
7	Ubiquitous Mobility with Mobile Phones: A Cultural Ecology for Mobile Learning. E-Learning and Digital Media, 2011, 8, 181-195.	2.6	43
8	Beyond formal learning: Informal community eLearning. Computers and Education, 2004, 43, 35-47.	8.3	42
9	A stakeholder approach to implementing e-learning in a university. British Journal of Educational Technology, 2007, 38, 784-794.	6.3	29
10	Online people tagging: Social (mobile) network(ing) services and work-based learning. British Journal of Educational Technology, 2012, 43, 711-725.	6.3	28
11	Scaling informal learning at the workplace: A model and four designs from a large-scale design-based research effort. British Journal of Educational Technology, 2014, 45, 1036-1048.	6.3	28
12	Editorial: Social Networking and Mobile Learning. British Journal of Educational Technology, 2012, 43, 707-710.	6.3	19
13	The Role of Dialogue in Computer-Based Learning and Observing Learning: An Evolutionary Approach to Theory. Journal of Interactive Media in Education, 2002, 2002, 5.	1.7	18
14	Three Phases of Mobile Learning State of the Art and Case of Mobile Help Seeking Tool for the Health Care Sector. Lecture Notes in Educational Technology, 2016, , 315-333.	0.8	16
15	Appropriating Technologies for Contextual Knowledge: Mobile Personal Learning Environments. Communications in Computer and Information Science, 2009, , 15-25.	0.5	16
16	Mobile phones as cultural resources for learning – an analysis of mobile expertise, structures and emerging cultural practices. Medienpädagogik, 2009, , 1-29.	0.3	14
17	KnowBrain: An Online Social Knowledge Repository for Informal Workplace Learning. Lecture Notes in Computer Science, 2015, , 509-512.	1.3	12
18	Using social network sites and mobile technology to scaffold equity of access to cultural resources. , 2013, , 31-56.		8

#	ARTICLE	IF	CITATIONS
19	Cooperative Problem-Seeking Dialogues in Learning. Lecture Notes in Computer Science, 2000, , 615-624.	1.3	7
20	Designing a toolkit to support dialogue in learning. Computers and Education, 2002, 38, 151-164.	8.3	5
21	Deep Learning Design for Sustainable Innovation within Shifting Learning Landscapes. Lecture Notes in Computer Science, 2010, , 578-583.	1.3	5
22	Appropriation of Mobile Phones in and Across Formal and Informal Learning. , 2011, , 145-158.		5
23	Scaling Informal Learning: An Integrative Systems View on Scaffolding at the Workplace. Lecture Notes in Computer Science, 2013, , 484-489.	1.3	4
24	Appropriation of Mobile Cultural Resources for Learning. Advances in Mobile and Distance Learning Book Series, 2012, , 10-30.	0.5	4
25	Longitudinal, Educational Design Research Investigation of the Temporal Nature of Learning: Taking a Vygotskian Approach. Journal of Interactive Media in Education, 2010, 2010, 11.	1.7	4
26	Using the Hybrid Social Learning Network to Explore Concepts, Practices, Designs and Smart Services for Networked Professional Learning. Lecture Notes in Educational Technology, 2016, , 123-129.	0.8	4
27	Implementations, change management and evaluation: A case study of the centre for excellence in teaching and learning in reusable learning objects. Journal of Organisational Transformation and Social Change, 2007, 4, 57-73.	0.4	3
28	â€œCascades, torrents & drowningâ€ in information: seeking help in the contemporary general practitioner practice in the UK. Interactive Learning Environments, 2016, 24, 954-967.	6.4	3
29	Patterns of Practice and Design: Towards an Agile Methodology for Educational Design Research. Lecture Notes in Computer Science, 2015, , 605-608.	1.3	3
30	Designing for Active Learning. Advances in Higher Education and Professional Development Book Series, 0, , 307-329.	0.2	3
31	Social network innovation in the Internetâ€™s global coffee houses: designing a mobile Help Seeking tool in Learning Layers. Educational Media International, 2014, 51, 199-213.	1.7	2
32	Editorial: Mobile Learning. Towards Curricular Validity in the Maelstrom of the Mobile Complex. MedienpÄ„dagogik, 2011, 19, 1-6.	0.3	2
33	"You Can Take Out of it What You Want". , 0, , 285-304.		2
34	Mobile Phones as Mediating Tools within Augmented Contexts for Development. Advances in Mobile and Distance Learning Book Series, 2012, , 67-79.	0.5	0